



**Key Stage 4 Curriculum Map – Fine Art, Graphic Design, Photography and Fashion/Textiles**

Year 10 Curriculum Map		Halfterm1	Halfterm2	Halfterm3	Halfterm4	Halfterm5	Halfterm6
GCSE courses: <i>Fine Art, Graphic Design, Photography, and Fashion/Textiles</i>	Curriculum Content inc Knowledge, Skills & Cultural Capital	<p>Course introduction and understanding exam board requirements including Assessment Objectives. Studying techniques and skills to broaden experiences.</p> <p><i>Art Project 1: Natural Forms</i></p> <p><i>Photography Project 1: Environment</i></p> <p><i>Graphics Project 1: Typography</i></p> <p><i>Fashion/Textiles Project 1: Materials</i></p>	<p><i>Art Project 1 cont. Developing skills and experimenting with materials and techniques. Studying Artist influences</i></p> <p><i>Photography Project 1 cont. Developing Photoshop skills and deepening understanding of digital techniques. Studying Photographer influences</i></p> <p><i>Graphics Project 1 cont. Developing understanding of key graphic skills and importance of Font, Type Face and Typography. Studying Graphic Designers influences</i></p> <p><i>Fashion/Textiles Project 1 cont. Developing understanding of Material manipulation. Studying Fashion Designers influences</i></p>	<p><i>Art: Project 1 cont. Developing skills and experimenting with materials and techniques. Studying Artist influences. Final pieces planned</i></p> <p><i>Photography Project 2: History of Photography, Experimental Processes and Darkroom Techniques</i></p> <p><i>Graphics Project 1 cont. Developing understanding of key graphic skills and importance of Font, Type Face and Typography. Studying Graphic Designers influences. Final Pieces planned</i></p> <p><i>Fashion/Textiles Project 1 cont. Developing understanding of Material manipulation. Studying Fashion Designers influences. Final Pieces planned.</i></p>	<p><i>Art Project 2: Personal Project. Choice of titles given. Students develop a working question and develop ideas. Explore materials and techniques while making informed choices.</i></p> <p><i>Photography Project 2 cont. History of Photography and Darkroom Techniques</i></p> <p><i>Graphics Project 2: Personal Project. Choice of titles given. Students work to design brief and develop ideas. Explore materials and techniques while making informed choices.</i></p> <p><i>Fashion/Textiles Project 2: Personal Project. Choice of titles given. Students develop a working question and develop ideas. Explore materials and techniques while making informed choices.</i></p> <p><i>Personal Project is 60% of final mark awarded.</i></p>	<p><i>Art Project 2 cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices.</i></p> <p><i>Photography Project 3: Personal Project. Choice of titles given. Students develop a working question and develop ideas. Explore materials and techniques while making informed choices. Digital and Manual editing skills explored</i></p> <p><i>Graphics Project 2 cont. Personal Project. Students work to design brief and deeply develop ideas. Explore materials and techniques while making informed choices.</i></p> <p><i>Fashion/Textiles Project 2 cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices.</i></p>	<p><i>Art Project 2 cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Working towards final piece.</i></p> <p><i>Photography Project 3 cont. Personal Project. Explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Digital and Manual editing skills explored. Working towards final piece.</i></p> <p><i>Graphics Project 2 cont. Personal Project. Students work to design brief and deeply develop ideas. Explore materials and techniques while making informed choices. Working towards final piece.</i></p> <p><i>Fashion/Textiles Project 2 cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Material manipulation and experimentation. Working towards final piece.</i></p>
	4 hrs per fortnight	Assessment	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces</p>	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces</p>	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces</p>	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces</p>	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces</p>



	Outside of the Curriculum	Use of personal experiences and interests to aid exploration of skills, materials and ideas	<p><i>Gallery trips to promote the work of Artists, Photographers and Designers.</i></p> <p><i>Artist in residence visits to workshop skills</i></p>	Use of personal experiences and interests to aid exploration of skills, materials and ideas	<p>Use of personal experiences and interests to aid exploration of skills, materials and ideas</p> <p>Cross curricular link: Use of skills and techniques from specialists in other subject areas.</p> <p>Links to Design Technology</p>	<p>Cross curricular link: Use of skills and techniques from specialists in other subject areas.</p> <p>Links to Design Technology</p>	<p>Use of personal experiences and interests to aid exploration of skills, materials and ideas</p> <p>Cross curricular link: Use of skills and techniques from specialists in other subject areas.</p> <p>Links to Design Technology Portfolio and Sixth Form/College applications and advice. Possible workshop.</p>
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Year 11 Curriculum Map		Halfterm1	Halfterm2	Halfterm3	Halfterm4	Halfterm5	Halfterm6
GCSE courses: Fine Art, Graphic Design, Photography, and Fashion/Textiles	Curriculum Content inc Knowledge, Skills & Cultural Capital	<p><i>Art Project 2 cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Artist influences to further develop ideas and introduce new deeper exploration.</i></p> <p><i>Photography Project 3 cont. Personal Project. Explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Digital and Manual editing skills explored. Photography influences to further develop ideas and introduce new deeper exploration.</i></p> <p><i>Graphics Project 2 cont. Personal Project. Students work to design brief and deeply develop ideas. Explore materials and techniques while making informed choices. Graphic influences to further develop</i></p>	<p><i>Art Project 2 cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Working towards final piece. Artist influences to further develop ideas and introduce new deeper exploration.</i></p> <p><i>Photography Project 3 cont. Personal Project. Explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Digital and Manual editing skills explored. Working towards final piece. Artist influences to further develop ideas and introduce new deeper exploration.</i></p> <p><i>Graphics Project 2 cont. Personal Project. Students work to design brief and deeply develop ideas. Explore materials and techniques while making</i></p>	<p><i>Art Exam Project. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices.</i></p> <p><i>Photography Exam Project: Personal Project. Choice of titles given. Students develop a working question and develop ideas. Explore materials and techniques while making informed choices. Digital and Manual editing skills explored</i></p> <p><i>Graphics Exam Project. Personal Project. Students work to design brief and deeply develop ideas. Explore materials and techniques while making informed choices.</i></p> <p><i>Fashion/Textiles Exam Project. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques</i></p>	<p><i>Art Exam Project cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Artist influences to further develop ideas and introduce new deeper exploration.</i></p> <p><i>Photography Exam Project cont. Personal Project. Explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Digital and Manual editing skills explored. Photography influences to further develop ideas and introduce new deeper exploration.</i></p> <p><i>Graphics Exam Project cont. Personal Project. Students work to design brief and deeply develop ideas. Explore materials and techniques while making informed choices. Graphic influences to further develop</i></p>	Moderation	Exhibition



		<p>ideas and introduce new deeper exploration. Design Plans.</p> <p>Fashion/Textiles Project 2 cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Material manipulation and experimentation. Artist influences to further develop ideas and introduce new deeper exploration.</p>	<p>informed choices. Working towards final piece. Artist influences to further develop ideas and introduce new deeper exploration.</p> <p>Fashion/Textiles Project 2 cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Material manipulation and experimentation. Working towards final piece. Artist influences to further develop ideas and introduce new deeper exploration.</p>	<p>while making informed choices.</p>	<p>ideas and introduce new deeper exploration. Design Plans.</p> <p>Fashion/Textiles Exam Project cont. Personal Project. Students explore their working question and deeply develop ideas. Explore materials and techniques while making informed choices. Material manipulation and experimentation. Artist influences to further develop ideas and introduce new deeper exploration.</p> <p>Project culminates in 10 hour Exam. Student use research and prep work to produce a final response. Exam unit is 40% of final mark awarded</p>		
	Assessment	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces</p>	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces Mock Exam Assessment</p>	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces</p>	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Monitoring of milestones and Significant Marked Pieces</p>	<p>GCSE assessment criteria: A01: Development of Ideas A02: Exploring Ideas A03: Recording and Observation A04: Personal Response Visiting Moderation to Assess Mark Awarded</p>	N/A
4 hrs per fortnight	Outside of the Curriculum	<p>Portfolio and Sixth Form/College applications. Possible workshops</p>	<p>Use of personal experiences and interests to aid exploration of skills, materials and ideas</p> <p>Cross curricular link: Use of skills and techniques from specialists in other subject areas.</p> <p>Links to Design Technology</p>	<p>Use of personal experiences and interests to aid exploration of skills, materials and ideas</p> <p>Cross curricular link: Use of skills and techniques from specialists in other subject areas.</p> <p>Links to Design Technology</p>			